The purposes of using Digital Storytelling

<table>
<thead>
<tr>
<th>What is your main purpose for using Digital Storytelling?</th>
<th>Frequency</th>
<th>Percent</th>
</tr>
</thead>
<tbody>
<tr>
<td>As a teacher, to support my teaching</td>
<td>42</td>
<td>33.6</td>
</tr>
<tr>
<td>For my students to use, to support student learning</td>
<td>87</td>
<td>69.6</td>
</tr>
<tr>
<td>Other</td>
<td>28</td>
<td>22.4</td>
</tr>
</tbody>
</table>

Teachers’ response
- to integrated in the writing program USA
- to enhance pre-service teachers’ reflections on practice IRELAND
- to improve the collaborative activity
- the focus of the class USA
- to learn through the student perspective more about computer science in general
- to engage youth in planning processes (instructional design process) CANADA
- to teach DS as a subject USA
- to provide digital content that pre-service teachers can use in their teaching, as a tool students express themselves
- to preserve traditional indigenous knowledge CANADA
- to increase awareness on a subject matter for decision makers or others of influence
- to teach the different culture, DENMARK
- to communicate with students from different countries
- to empower students to change the world USA

Students’ response
- for doing homework (4) USA
- for making a blog
- for telling a story in unique and creative way
- for learning special subject
- for language learning
- for using for course requirement

Instructional designer
- development of E-learning materials, USA
- team building, community building, building a community of learners online USA
- To increase social presence USA

Project leader
(in human rights & democracy)
- As a tool to discuss human rights and democracy and to encourage young people to be active citizens, SWEDEN

Social media specialist
(professional writer)
- Community building DENMARK, CANADA
- Convince people of the power of digital storytelling, as a way of introducing university and high school students to the DS project when invited to be part of a class CANADA

Community education specialist
- For community development purposes
- Youth engagement
- Cultural knowledge transfer
<table>
<thead>
<tr>
<th>Role</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>Researcher</td>
<td>To share the value of digital narratives across disciplines</td>
</tr>
<tr>
<td></td>
<td>To integrate in education</td>
</tr>
<tr>
<td>Video journalist</td>
<td>Community building and integration in the area of history and culture DENMARK</td>
</tr>
<tr>
<td>Community artist</td>
<td>Critical community building and art making</td>
</tr>
<tr>
<td><strong>Total Respondent</strong></td>
<td><strong>129</strong></td>
</tr>
</tbody>
</table>